

# 1. Defending Champion: **Hostile Amish**

## 2. Draft Order

The draft order has been set. The results are:

	Team	Manager	Round 1	Round 2	Round 3	Round 4	Round 5
1.	<b>BigV</b>	Wei Li	L.Tomlinson	M.Faulk	D.McNabb	K.Robinson	J.Walker
2.	<b>Critical Mass</b>	Roman Lubynsky	P.Holmes	T.Holt	B.Westbrook	D.Jackson	C.Pennington
3.	<b>Big Dog Clyde</b>	Larry Bruder	A.Green	T.Owens	M.Bennett	S.Moss	L.Coles
4.	<b>Smashers</b>	Al Tarbous	D.McAllister	D.Culpepper	H.Ward	C.Rogers	C.Brown
5.	<b>WNC</b>	Tim/Blake Moore	E.James	M.Harrison	C.Dillon	A.Brooks	A.Johnson
6.	<b>Hostile Amish</b>	Greg Venne	S.Alexander	K.Barlow	C.Johnson	M.Hasselbeck	J.Smith
7.	<b>Lethal Lobsters</b>	Larry Reed	C.Portis	R.Johnson	S.Davis	M.Vick	B.Favre
8.	<b>Purple Bail Bondsmen</b>	Ivan Packer	D.Davis	J.Lewis	S.Smith	J.Horn	S.McNair
9.	<b>Beachtown Bobos</b>	Mark Bazell	P.Manning	P.Burress	E.Moulds	T.Gonzales	T.Wheatley
10.	<b>FireAntz</b>	Xin Bi	R.Moss	F.Taylor	T.Henry	D.Mason	T.Heap

### Quick Analysis

Through	QB	RB	WR	TE	DEF/K
1 <sup>st</sup> Round	1	8	1		
2 <sup>nd</sup> Round	2	13	5		
3 <sup>rd</sup> Round	3	18	9		
4 <sup>th</sup> Round	6	18	15	1	
5 <sup>th</sup> Round	9	20	19	2	

## 3. Draft Time

The draft is set for Monday, September 6th at 9:30 am Eastern.

- An Enter Live Draft link will appear on the league page.
- Please arrive ten minutes early as your draft will start promptly at the assigned time.
- Pre-Ranking will help you get the players you desire.....

## 4. Draft Resources

Check out those R&A tools. They are all available to you.

- Draft Analysis..... Analysis of all drafts that have already taken place.  
(Should give you a feel for the players likely to be available in/around your slots.)

## 5. Changes

### Team Names:

- Hidden Dragons, has been renamed as the [FireAnts](#).
- Thunder Ducks, has been renamed as [Big Dog Clyde](#).

### Hello/Goodbye

Hello: **SMASHERS**... Al Tarbous, New Jersey

Goodbye: ASLEEP AT THE WHEEL... Daniel Kierleber

## 6. Notable Stuff

	Item	Status
1.	<b>Can't Cut List</b>	Disabled.. You can cut any player you want.
2.	<b>Trade Disputes</b>	Are settled by the commission (who will use the "qualify a protest" + "hold a vote" system.)
3.	<b>Defense, Additional Categories:</b>	Return Yardage and Return TDs for both DEF and Special Teams will factor in the scoring.
4.	<b>NFL Season:</b>	17 Weeks, Each NFL team gets one bye.
5.	<b>Season Opener:</b>	THU, Sept 8th, night game. Indianapolis Colts @ NE Patriots
6.	<b>NFL Byes:</b>	All Byes will occur during weeks 3-10. Everyone plays from Week 11 onward.
7.	<b>Head-2-Head Ties  (Tie Breakers)</b>	<p>Will be broken with the following tiebreaker (Yahoo Playoff H2H tiebreak).</p> <p>In the event that a playoff game ends in a tie, the deadlock will be broken using the following system:</p> <ol style="list-style-type: none"> <li>1. Most touchdowns scored by entire starting roster.</li> <li>2. Most fantasy points by starting quarterback(s).</li> <li>3. Most fantasy points by starting defensive team(s).</li> <li>4. Most fantasy points by starting defensive player(s).</li> <li>5. Most fantasy points by starting defensive back(s).</li> <li>6. Most fantasy points by starting defensive linemen.</li> <li>7. Most fantasy points by starting wide receiver(s).</li> <li>8. Most fantasy points by starting running back(s).</li> <li>9. Most fantasy points by starting tight end(s).</li> <li>10. Most fantasy points by starting kicker(s).</li> <li>11. Random "coin flip."</li> </ol>

## 7. League Overview

### 7.1. Lineup

14 players per team. (9 starters + 5 benchwarmers\*).

1 - <b>QB</b>	1 - <b>TE</b>
2 - <b>RB</b>	1 - <b>DEF*</b>
3 - <b>WR</b>	1 - <b>K</b>

\*Includes Point Modifiers for Special teams that belong to the defense (Return Yards and TD's). See grid below.

### 7.2. Two Divisions

#### Big Cattle

**BigV**  
**Critical Mass**  
**Hostile Amish**  
**Smashers**  
**We're No Cheeseheads**

#### Big Oil

**Beachtown Bobos**  
**Big Dog Clyde**  
**Lethal Lobsters**  
**FireAntz**  
**Purple Bail Bondsmen**

### 7.3. Playoffs

The top four teams will make the playoffs.

- 2 Division Winners
- 2 Wildcards (both wildcard teams can come from the same division)

Tiebreakers:

<http://help.yahoo.com/help/us/footballp/footballp-31.html>

### 7.4. Games/Format

14 regulars season games total.

You will play each division rival twice.	8 games
You will play each non-division rival once.	5 games
You will play one non-div rival a 2nd time.	1 game

## 7.5. Scoring Grid

<b>Passing:</b>	<b>PTS</b>	<b>Defense</b>	<b>PTS</b>
TD	<b>6</b>	TD	<b>6</b>
INT	<b>-2</b>	Fumble Recovery	<b>2</b>
Completion	<b>0.2</b>	INT	<b>2</b>
Every 40 yards	<b>1</b>	Sack	<b>1</b>
		Safety	<b>3</b>
		Blocked Kick	<b>2</b>
<b>Rushing/Receiving</b>		<b>Points Allowed</b>	
TD	<b>6</b>	Shutout	<b>12</b>
Every 10 yards	<b>1</b>	2-6 Points	<b>9</b>
Every Catch	<b>0.5</b>	7-13 Points	<b>6</b>
		14-20 pts	<b>3</b>
<b>Misc Points</b>		21-27 pts	<b>0</b>
2PT Conversion	<b>2</b>	28-24 pts	<b>-1</b>
Fumble Lost	<b>-2</b>	35+	<b>-4</b>
		<b>Kick/Punt Returns</b>	
<b>Kicking</b>		Every 50 Return Yds	<b>1</b>
FG, 0-49 yards	<b>3</b>	Return TD	<b>4</b>
FG, 50+	<b>4</b>		
Missed FG	<b>-1</b>		
XP	<b>1</b>		
Missed XP	<b>-2</b>		

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