

1. Overview

The season is upon us once again.....

- You will play each team in the league twice.
- Your head-2-head match-up goes from Monday-Sunday. You start you 'next game' next Monday.
- There are 24 head-2-head categories. It is your CUMULATIVE Weekly Scores, based upon your weekly performance in these categories that determine your standing in the league.
- The Top 6 finishers will compete in the "Championship Playoffs". The bottom six will be banished to the consolation playoffs.
- I keep team W/L records just for the purpose of determining who the Head-2-Head W/L champ is. This title, a.k.a "the Al Gore Award", does not have any impact in the overall standings.

2. Team Changes

Name Change: **Slammers** become the **Homers**

3. Scoring Changes

None.

4. Defending Champion: **Sultan Of Swat**

5. 2005 Comparables (a.k.a "Ye Olde Measuring Stick")

Hitting Stuff (Weekly Avg)

	AB	Runs	Hits	1B	2B	3B	HR	RBI	SB	BB	K	FPCT	Avg
Week Avg:	201.1	30.2	55.9	36.3	11.2	1.1	7.4	28.1	4.0	20.7	34.1	.989	.278
Best Team	210.3	34.5	58.7	37.6	12.7	1.8	9.2	31.8	6.1	24.7	29.8	.980	.286

Pitching Stuff (Weekly Avg)

	W	L	W%	SV	CG	SHO	IP	K	K/BB	GIDP	HBP	ERA	WHIP
Week Avg:	3.4	2.9	.543	2.8	0.4	0.1	53.1	39.8	2.6	4.5	1.8	3.85	1.27
Best Team	5.0	1.7	.619	5.5	0.6	0.3	66.8	47.2	2.99	5.8	1.2	3.18	1.15

6. Draft Time

The draft is set for **Thursday, March 30** at **9:00 PM** Central.

- An Enter Live Draft link will appear on the Yahoo league page.
- Please arrive ten minutes early as your draft will start promptly at the assigned time.
- Pre-Ranking will help you get the players you desire.....

7. Draft Order

Draft Order / Draft Results

	Team	Manager	Round 1	Round 2	Round 3	Round 4	Round 5	Round 6
1.	Beachtown Bobos	M.Bazell	V.Guerrero	R.Halladay	A.Soriano	B.Colon	A.Pierzynski	J.Giambi
2.	Gladiators	R.Lubynsky	A.Rodriguez	C.Utley	J.Peavy	C.Lee	R.Harden	F.Lopez
3.	BigV	Wei Li	A.Pujols	P.Martinez	G.Sheffield	L.Berkman	D.Willis	M.Ensberg
4.	Ludville 9	T/B Moore	D.Ortiz	I.Suzuki	V.Martinez	C.Zambrano	M.Buehrle	H.Blalock
5.	Ruby's Raiders	R.Ruby	Jo.Santana	A.Jones	J.Kent	R.Furcal	C.Jones	M.Prior
6.	Homers	A.Tarbous	M.Teixeira	C.Figgins	R.Johnson	C.Beltran	J.Cantu	R.Howard
7.	Da Bums	D.Grayson	Mi.Cabrera	C.Carpenter	J.Reyes	T.Hafner	B.Lidge	Fr.Rodriguez
8.	FireAntz	Xin Bi	M.Ramirez	J.Bay	A.Ramirez	J.Rollins	R.Sexson	J.Damon
9.	Raging Trout	L.Bruder	C.Crawford	D.Jeter	J.Smoltz	M.Rivera	J.Nathan	H.Matsui
10.	Southlake Slackers	G.Venne	D.Lee	D.Wright	F.Hernandez	A.Dunn	A.Pettite	S.Podsednik
11.	Purple Pecans	I.Packer	B.Abreu	R.Oswalt	T.Helton	B.Sheets	E.Chavez	B.Wagner
12.	Sultan of Swat	G.Kassel	M.Tejada	M.Young	C.Delgado	G.Sizemore	J.Pierre	M.Giles

8. League Overview

8.1 Games/Format

22 Regular Season games total.

You will play each team twice. 22 Games

8.2 Championship Playoffs

The top six teams will make the playoffs.

- #1 and #2 receive a first round bye
- Teams 3-6 begin playoffs in week 23.

8.3 Lineup

20 players per team. (9 Starting Hitters + 2 SP's + 1 RP + 2 P's + 6 Bench).

Hitting Slots

- 1 - C
- 1 - 1B
- 1 - 2B
- 1 - SS
- 1 - 3B
- 3 - OF
- 1 - Util

Pitching Slots

- 2 - SP
- 1 - RP
- 2 - P

8.4 Stat Categories

Offensive Cats

R	Runs Scored
H	Total Hits
1B	Singles
2B	Doubles
3B	Triples
HR	Home Runs
RBI	Runs Batted In
SB	Stolen Bases
BB	Walks
*K	Strike Outs
FPCT	Fielding Percentage
AVG	Batting Average

*The team with the 'least' strikeout wins this category.

Pitching Cats

IP	Innings Pitched
W	Wins
*L	Losses
CG	Complete Games
SHO	Shutouts
SV	Saves
*HBP	Hit By Pitcher
K	Strike Outs
GIDP	Ground Into Double Plays
*ERA	Earned Run Average
*WHIP	(Walks + Hits) / IP
K/BB	Strikeout to Walk Ratio

*The team with the 'lower' number wins these cats.

8.5 Tiebreakers

Ties will be broken with the following tiebreaker (Yahoo Playoff H2H tiebreak):

"In the event that a playoff game ends in a tie, the deadlock will be broken using the following system.":

1. **Team ERA**
2. **Team BA**

8.6 AI Gore Award Tiebreaker (Pure Won/Loss)

Should teams end the season with an identical record, the following tiebreaker will be applied.

1. **Best Head to Head Record**
2. **Team ERA**
3. **Team BA**

8.7 Trade Protest Procedure

- a. We play for free and we play for fun. (This stuff can get real ugly in money leagues).
- b. Protests, though rare, happen from time-to-time.
- c. Anyone can protest any trade.
- d. I always wait 'until the next afternoon' to process any trade...no "instant commish" approvals.
This is to allow managers a reasonable chance to review the trade and to lodge a protest.
- e. When a trade is protested.. I put it to a league vote.
- f. If there is no protest... the trade is approved.