

## Overview

The season is upon us once again.....

- You will play each team in the league twice.
- Your head-2-head match-up goes from Monday-Sunday. You start you 'next game' next Monday.
- There are 24 head-2-head categories. It is your CUMULATIVE Weekly Scores, based upon your weekly performance in these categories that determine your standing in the league.
- The Top 6 finishers will compete in the "Championship Playoffs". The bottom six will be banished to the consolation playoffs.
- I keep team W/L records just for the purpose of determining who the Head-2-Head W/L champ is. This title, a.k.a "the Al Gore Award", does not have any impact in the overall standings.

## Team Changes

**Hello:** [Al Tarbous](#), Going, Going Gone

**Goodbye:** [Doug Grayson](#), GotBoost? (Gettin' Hitched!)

### 1. Defending Champion: **Raging Trout**

### 2. 2003 Comparables (a.k.a "Ye Olde Measuring Stick")

#### Hitting Stuff (Weekly Avg)

	AB	Runs	Hits	1B	2B	3B	HR	RBI	SB	BB	K	FPCT	Avg
Week Avg:	197.9	31.0	55.8	35.5	11.4	1.1	7.9	29.6	3.5	22.0	32.3	.985	.282
Best Team	214.1	35.9	61.0	41.6	12.8	1.6	9.8	34.4	5.0	25.5	36.1	.991	.295

#### Pitching Stuff (Weekly Avg)

	W	L	W%	SV	CG	SHO	IP	K	K/BB	GIDP	HBP	ERA	WHIP
Week Avg:	3.1	2.6	.542	2.4	0.4	0.2	47.6	36.8	2.41	3.7	1.7	3.96	1.29
Best Team	4.0	2.0	.631	3.3	0.8	0.4	56.2	49.3	3.39	5.1	1.0	3.39	1.20

### 3. Draft Time

The draft is set for [Saturday, March 27](#) at **8:45 AM** Central.

- An Enter Live Draft link will appear on the Yahoo league page.
- Please arrive ten minutes early as your draft will start promptly at the assigned time.
- Pre-Ranking will help you get the players you desire.....

## 4. Draft Order

Draft Order / Draft Results

	Team	Manager	Round 1	Round 2	Round 3	Round 4	Round 5
1.	<b>Raging Trout</b>	L.Bruder	Alex Rodriguez	Magglio Ordonez	Randy Johnson	Scott Rolen	Jorge Posada
2.	<b>Loafers</b>	L.Reed	Albert Pujols	Vernon Wells	Preston Wilson	Bobby Abreu	Esteban Loaiza
3.	<b>Wreckers</b>	R.Ruby	Todd Helton	John Smoltz	Kerry Wood	Chipper Jones	Javy Lopez
4.	<b>Da Bums</b>	D.Grayson	Gary Sheffield	Bret Boone	Keith Foulke	Richie Sexson	Carlos Lee
5.	<b>Beachtown Bobos</b>	M.Bazell	Mike Piazza	Jason Giambi	Curt Schilling	Derek Jeter	Troy Glaus
6.	<b>Gladiators</b>	R.Lubynsky	Eric Gagne	Manny Ramirez	Jeff Bagwell	Billy Wagner	Garrett Anderson
7.	<b>BigV</b>	Wei Li	Mark Prior	Jim Thome	Javier Vazquez	Miguel Tejada	Lance Berkman
8.	<b>Going, Going, Gone</b>	A.Tarbous	Vlad Guerrero	Carlos Beltran	Mariano Rivera	Aubrey Huff	Bartolo Colon
9.	<b>Ludville 9</b>	T/B Moore	Barry Bonds	Roy Halladay	Sammy Sosa	Edgar Renteria	Ichiro Suzuki
10.	<b>FireAnts</b>	Xin Bi	Nomar Garciaparra	Mike Mussina	Barry Zito	Jose Vidro	Luis Gonzalez
11.	<b>Southlake Slackers</b>	G.Venne	Alfonso Soriano	Jason Schmidt	Juan Pierre	Kevin Brown	Marcus Giles
12.	<b>Purple Pecans</b>	I.Packer	Pedro Martinez	Carlos Delgado	Tim Hudson	Eric Chavez	Andruw Jones

## 5. League Overview

### 5.1 Games/Format

22 Regular Season games total.

You will play each team twice. 22 Games

### 5.2 Championship Playoffs

The top six teams will make the playoffs.

- #1 and #2 receive a first round bye
- Teams 3-6 begin playoffs in week 23.

### 5.3 Lineup

20 players per team. (9 Starting Hitters + 2 SP's + 1 RP + 2 P's + 6 Bench).

#### Hitting Slots

- 1 - C
- 1 - 1B
- 1 - 2B
- 1 - SS
- 1 - 3B
- 3 - OF
- 1 - Util

#### Pitching Slots

- 2 - SP
- 1 - RP
- 2 - P

## 5.4 Stat Categories

### Offensive Cats

R	Runs Scored
H	Total Hits
1B	Singles
2B	Doubles
3B	Triples
HR	Home Runs
RBI	Runs Batted In
SB	Stolen Bases
BB	Walks
*K	Strike Outs
FPCT	Fielding Percentage
AVG	Batting Average

\*The team with the 'least' strikeout wins this category.

### Pitching Cats

IP	Innings Pitched
W	Wins
*L	Losses
CG	Complete Games
SHO	Shutouts
SV	Saves
*HBP	Hit By Pitcher
K	Strike Outs
GIDP	Ground Into Double Plays
*ERA	Earned Run Average
*WHIP	(Walks + Hits) / IP
K/BB	Strikeout to Walk Ratio

\*The team with the 'lower' number wins these cats.

## 5.5 Tiebreakers

Ties will be broken with the following tiebreaker (Yahoo Playoff H2H tiebreak):

"In the event that a playoff game ends in a tie, the deadlock will be broken using the following system.":

1. **Team ERA**
2. **Team BA**

## 5.6 AI Gore Award Tiebreaker (Pure Won/Loss)

Should teams end the season with an identical record, the following tiebreaker will be applied.

1. **Best Head to Head Record**
2. **Team ERA**
3. **Team BA**

## 5.7 Trade Protest Procedure

- a. We play for free and we play for fun. (This stuff can get real ugly in money leagues).
- b. Protests, though rare, happen from time-to-time.
- c. Anyone can protest any trade.
- d. I always wait 'until the next afternoon' to process any trade...no "instant commish" approvals.  
This is to allow managers a reasonable chance to review the trade and to lodge a protest.
- e. When a trade is protested.. I put it to a league vote.
- f. If there is no protest... the trade is approved.